



Middlebury

CSCI 201: Data Structures

Spring 2025

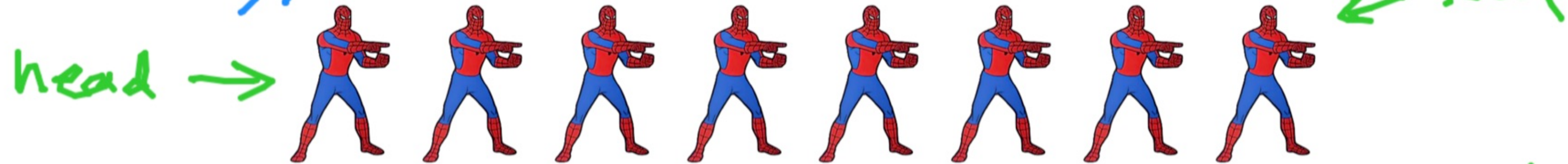
Lecture 6W: More Linked Lists

Goals for today:

- Implement a **doubly** linked list.
- Introduce the **circular** linked list.
- **Analyze** the performance of various linked list operations.
- **Generic**-ify our linked list implementation.

Types of linked lists

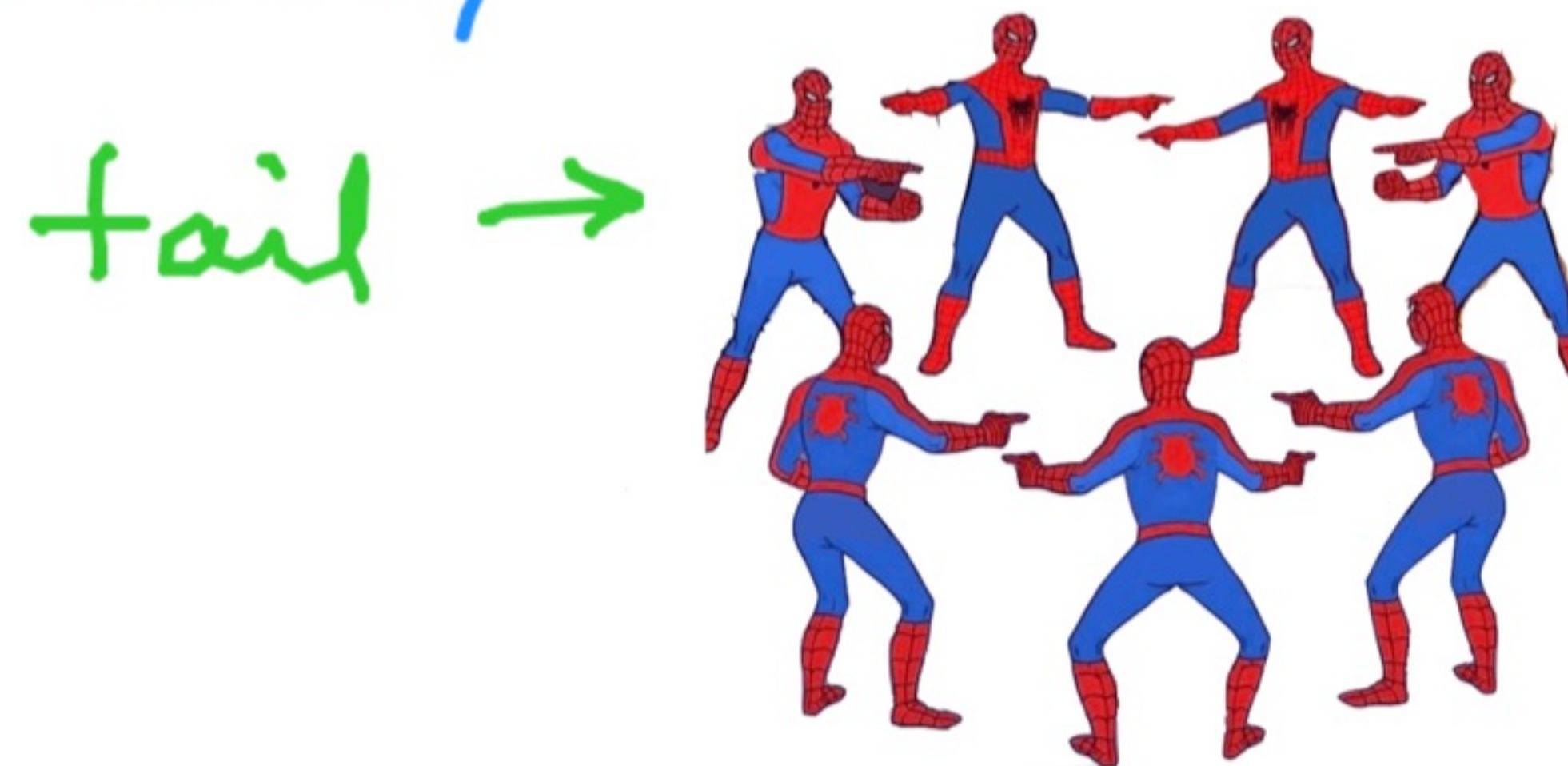
singly-linked list



doubly-linked list



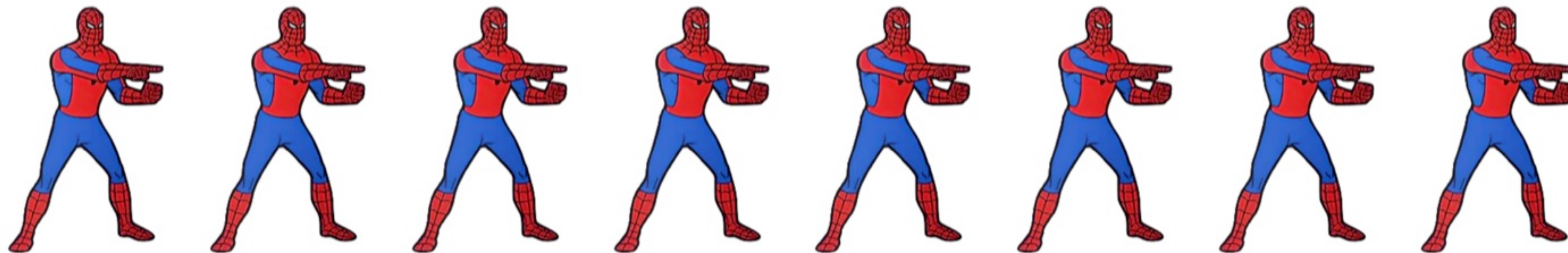
circularly-linked list



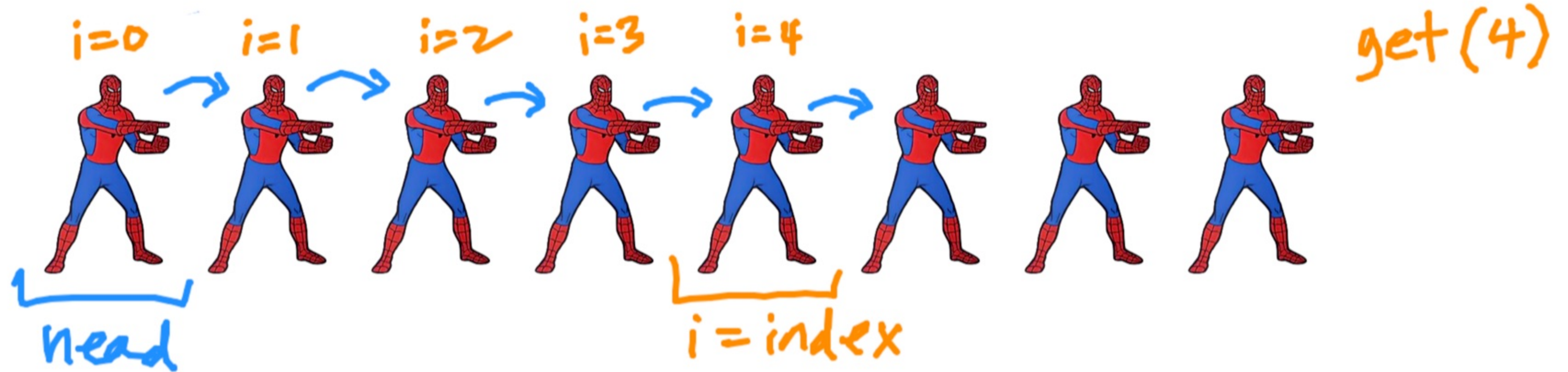
Redesigning our **LinkedList** (for any type)!

```
1 class ListNode<E> {  
2     public ListNode<E> next;  
3     private E data;  
4  
5     public ListNode(E data) {  
6         this.data = data;  
7         next = null;  
8     }  
9  
10    public E get() {  
11        return data;  
12    }  
13 }
```

```
1 public class LinkedList<E> {  
2     private ListNode<E> head;  
3  
4     public LinkedList() {  
5         head = null;  
6     }  
7 }
```



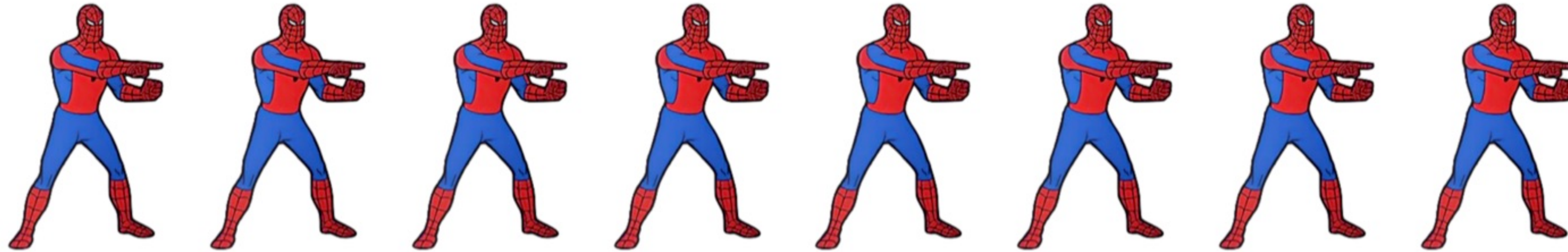
What if we want to **get** an item at a given **index**?



Start at head and follow next pointers

```
1 public E get(int index) {  
2     ListNode<E> node = head;  
3     for (int i = 0; i < index; i++) {  
4         node = node.next;  
5     }  
6     return node.get();  
7 }
```

Exercise 1: implement **size()** to determine # items in the list.



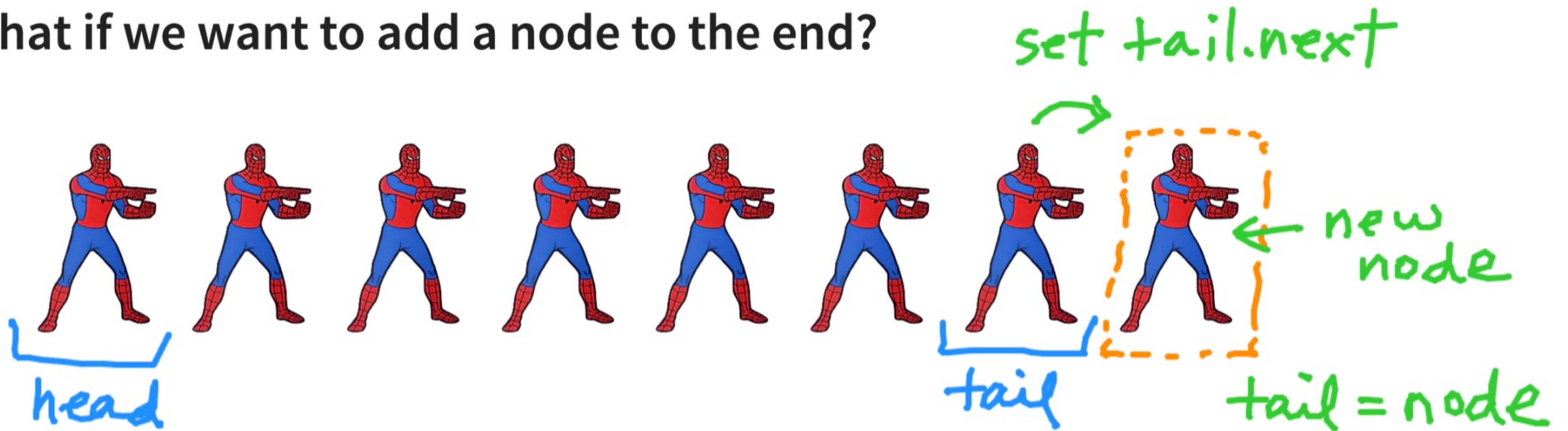
n items
O(n)

```
1 int size() {  
2     ListNode<E> node = head;  
3     int nItems = 0;  
4     while (node != null) {  
5         node = node.next;  
6         nItems++;  
7     }  
8     return nItems;  
9 }
```

```
1 public class LinkedList<E> {  
2     ListNode<E> head;  
3     int nItems;  
4  
5     int size() {  
6         // keep track of nItems  
7         // with each add/remove  
8         return nItems;  
9     }  
10 }
```

O(1)
but adds
work to
add &
remove

What if we want to add a node to the end?



if (tail != null)

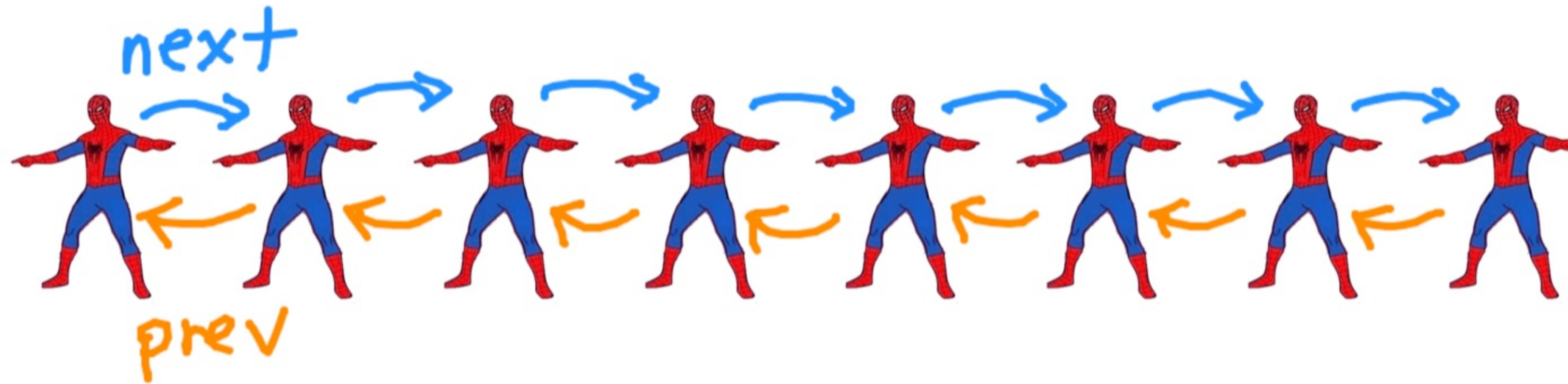
```
1 public class LinkedList<E> {  
2     ListNode<E> head;  
3     ListNode<E> tail;  
4  
5     void addLast(E data) {  
6         // should check if head/tail is not null  
7         ListNode<E> node = new ListNode<E>(data);  
8         tail.next = node;  
9         tail = node;  
10    }  
11 }
```

else head = node

head ☒
tail ☒
node

head → ☒ d
tail → ☒ d

And now let's add a **prev** field to each **ListNode**.
Why? What if we want to traverse the nodes backwards?

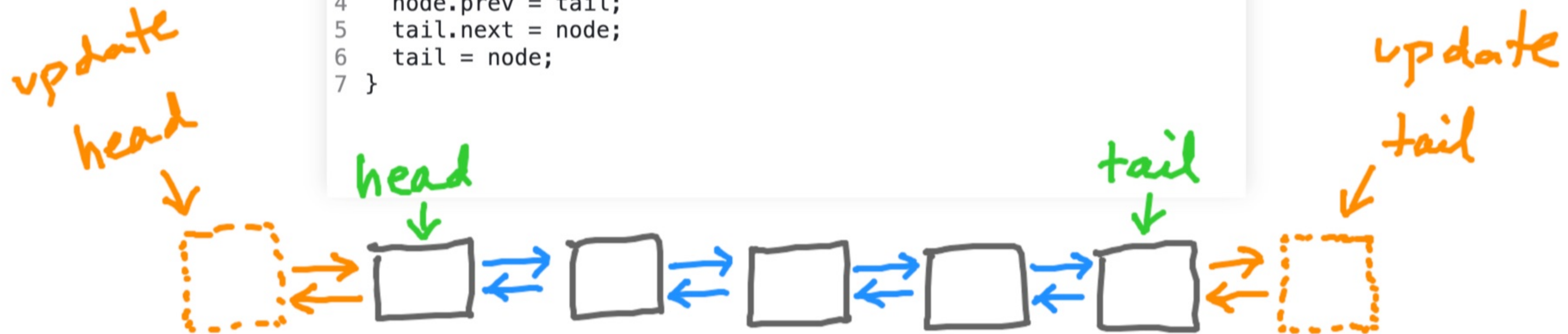


```
1 class ListNode<E> {  
2     public ListNode<E> next;  
3     public ListNode<E> prev;  
4     private E data;  
5  
6     public ListNode(E data) {  
7         this.data = data;  
8         next = null;  
9         prev = null;  
10    }  
11  
12    public E get() {  
13        return data;  
14    }  
15 }
```

How do **addFirst** and **addLast** change with a doubly-linked list?

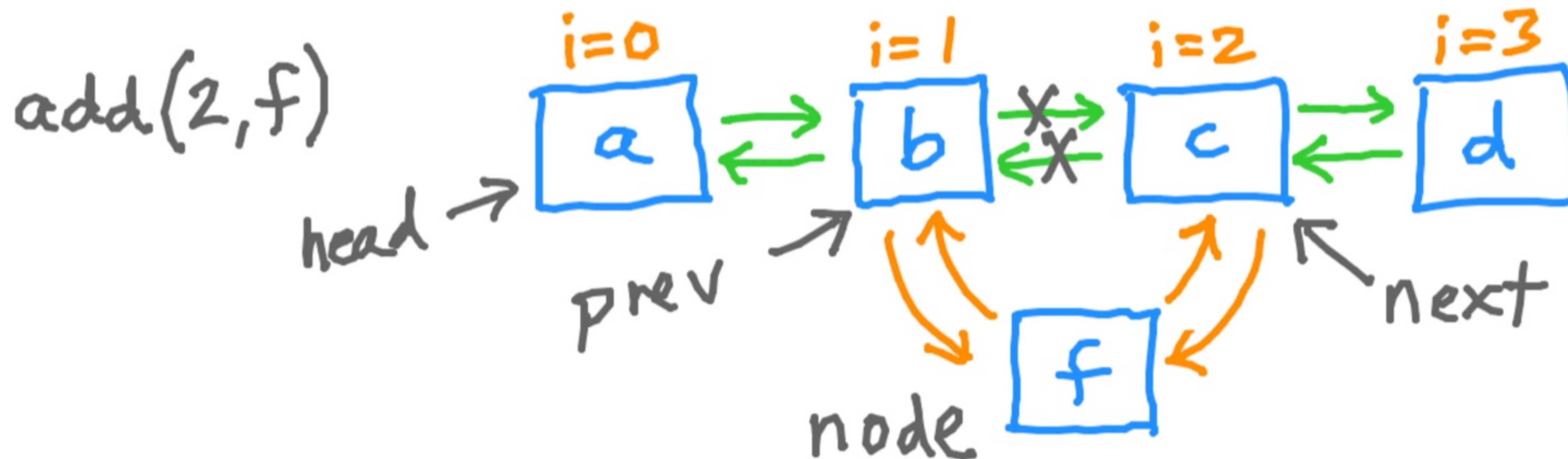
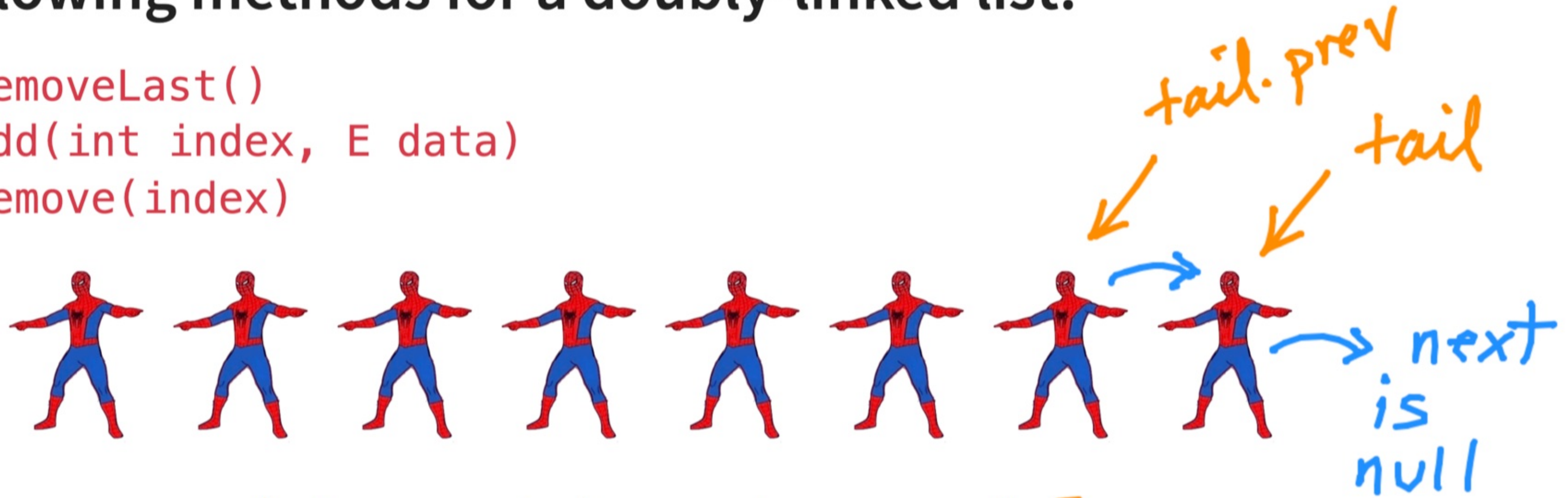
```
1 public void addFirst(E data) {  
2     ListNode<E> node = new ListNode<E>(data);  
3     node.next = head;  
4     if (head != null) {  
5         head.prev = node;  
6     } else {  
7         // this is the first item so the tail is also the node  
8         tail = node;  
9     }  
10    head = node;  
11 }
```

```
1 public void addLast(E data) {  
2     // should check if head/tail is null  
3     ListNode<E> node = new ListNode<E>(data);  
4     node.prev = tail;  
5     tail.next = node;  
6     tail = node;  
7 }
```



Exercises: use a LiveShare server to complete the following methods for a doubly-linked list.

- `removeLast()`
- `add(int index, E data)`
- `remove(index)`



See you Friday!

- [Homework 5](#) due tomorrow (3/27) at 11:59pm.
 - Implement a variant of **Merge Sort**.
- [Lab 5](#) Friday will involve writing our own text editor:
 - Think about how you would represent a line of characters using a linked list, and how to represent the cursor.
- [Midterm Study Guide](#) is posted on Canvas.
- Reminder that Noah ([go/noah](#)) and Smith ([go/smith](#)) have office hours throughout the week and the 201 Course Assistants have drop-in hours in the late afternoons/evenings ([go/cshelp](#)).