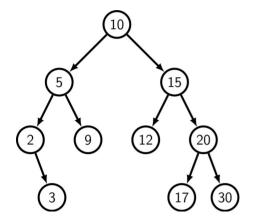
DATA STRUCTURES

Binary Search Tree • Balancing Factor • Rotation • AVL Tree

AVLTrees

Starting with the following AVL tree, draw the resulting AVL tree after calling add(18), then add(25) and then remove(9).

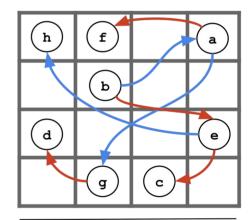


Resulting AVL tree after



RotateRight

Update the arrows below to perform a right rotation about node (b). Blue arrows are the left child pointers. Red arrows are the right child pointers.



WordSearch

leftright, rightleft, AVL, height, rotation, search, key, map, log, set, balanced

add(18) and add(25):

add(25) and remove(9):

L S R
Z E E
Z F F
K G S
E D E
Y H T
H E I
V B N
R I G
B A L

Resulting AVL tree after add(18),

L S R D N M I S R I Z E E T A I R X O D Z F F A F V S D T T K G S T R L L K A L E D E O R C G M T O Y H T L F I H A I G H E I G H T G P O N V B N A R D L H N O R I G H T L E F T Q B A L A N C E D R H